

dvdusplit

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1. Introduction

dvdusplit extracts video and metadata from a DVD based on information found in the *Program Chain Information (PGCI) Unit Table*. It is able to *rip* a DVD to one or multiple files with chapter metadata preserved.

Its source code is available at <https://6xq.net/dvdusplit/dvdusplit.tar.bz2>.

Being a literate program the document you are reading right now is source code and documentation at the same time. The program's basic structure looks like this:

```
1  <main function 1>≡ (12a)
    <parse commandline 2a>
    <open dvd 5a>
    <read metadata 6b>
    <write output files 7c>
```

```

    <close dvd 9d>
    return EXIT_SUCCESS;

```

2. Usage

By default all units found in track 1 are written into one big file. This behavior can be modified by the command line switches below.

```

2a <parse commandline 2a>≡ (1) 2b>
    bool splitUnits = false, splitDiscontinuity = false, splitCells = false,
        verbose = false;
    const char *dvdpath = NULL;
    int title = 1;

```

Defines:

```

dvdpath, used in chunks 2b, 4b, and 5a.
splitCells, used in chunks 3a and 7b.
splitDiscontinuity, used in chunks 3b and 7b.
splitUnits, used in chunks 2c and 7a.
title, used in chunks 3-5 and 8a.
verbose, used in chunks 3c and 5b.

```

They start with a single dash - followed by one character for example -v. The last argument not starting with a dash is used as the DVD's path. libdvdread accepts devices, images and directories.

```

2b <parse commandline 2a>+≡ (1) <2a 4b>
    for (size_t i = 1; i < argc; i++) {
        switch (argv[i][0]) {
            case '-':
                switch (argv[i][1]) {
                    <commandline options 2c>
                }
                break;

            default:
                dvdpath = argv[i];
                break;
        }
    }
}

```

Uses dvdpath 2a.

Put every unit into one file. A unit is usually equivalent to a DVD track.

```

2c <commandline options 2c>≡ (2b) 3a>
    case 'u':
        splitUnits = true;
        break;

```

Uses splitUnits 2a.

Put each cell into a new file. Units consist of one or more cells. A cell is usually equivalent to a DVD chapter.

3a `<commandline options 2c>+≡ (2b) <2c 3b>`
`case 'c':`

```
    splitCells = true;
    break;
```

Uses `splitCells 2a`.

Split if cell contains discontinuity flag. This flag is set if there is a (logical) gap between two cells, i.e. a new track starts.

3b `<commandline options 2c>+≡ (2b) <3a 3c>`
`case 'd':`

```
    splitDiscontinuity = true;
    break;
```

Uses `splitDiscontinuity 2a`.

Which combination of the three file split conditions above produces the best results depends on the actual DVD and how much effort was put into the mastering process. Increasing verbosity may help to figure out which of those are needed.

3c `<commandline options 2c>+≡ (2b) <3b 3d>`
`case 'v':`

```
    verbose = true;
    break;
```

Uses `verbose 2a`.

Select DVD title.

3d `<commandline options 2c>+≡ (2b) <3c 4a>`
`case 't':`

```
    ++i;
    if (i >= argc) {
        printf ("Missing argument for -t\n");
        help (argv[0]);
        return EXIT_FAILURE;
    }
    title = strtoul (argv[i], NULL, 0);
    break;
```

Uses `help 4c` and `title 2a`.

Unknown options are rejected.

4a `<commandline options 2c>+≡` (2b) <3d
default:

```
printf ("Unknown command line option %s\n", argv[i]);  
help (argv[0]);  
return EXIT_FAILURE;  
break;
```

Uses `help 4c`.

The DVD path should be set for every invocation.

4b `<parse commandline 2a>+≡` (1) <2b

```
if (dvdpath == NULL) {  
printf ("No DVD path given.\n");  
help (argv[0]);  
return EXIT_FAILURE;  
}
```

Uses `dvdpath 2a` and `help 4c`.

In case an option is not recognized a help message can be displayed.

4c `<functions 4c>≡` (12a) 6a>

```
void help (const char * const progname) {  
printf ("%s [-u] [-d] [-p] [-t title] [-v] <dvd path>\n", progname);  
}
```

Defines:

`help`, used in chunks 3 and 4.

Uses `dvd 5b` and `title 2a`.

3. Dependencies

`libdvdread` is used to access the DVD's video and metadata.

4d `<dvdread headers 4d>≡` (12a)

```
#include <dvdread/ifo_print.h>  
#include <dvdread/ifo_read.h>  
#include <dvdread/nav_types.h>  
#include <dvdread/dvd_reader.h>
```

Building PDF documentation requires GNU make, `noweb` and `LATEX`.

4. Main program

4.1. Read metadata

First open the DVD and obtain a metadata (IFO) handle.

```
5a <open dvd 5a>≡ (1) 5b>
    dvd_reader_t * const dvd = DVDOpen (dvdpath);
    if (dvd == NULL) {
        return EXIT_FAILURE;
    }
    ifo_handle_t * const ifo = ifoOpen (dvd, title);
    if (ifo == NULL) {
        printf ("Selected title does not exist\n");
        return EXIT_FAILURE;
    }
```

Uses `dvd 5b`, `dvdpath 2a`, `ifo 5b`, and `title 2a`.

If the user chose to dump the metadata to `stdout`.

```
5b <open dvd 5a>+≡ (1) <5a
    if (verbose) {
        ifo_print (dvd, title);
    }
```

Defines:

`dvd`, used in chunks `4c`, `5a`, `8a`, and `9d`.

`ifo`, used in chunks `5a`, `6b`, and `9d`.

Uses `title 2a` and `verbose 2a`.

While reading DVD metadata `outFile` is filled with references to cells for each output file. They contain the actual start and end sector we're going to read later. `blocks` accumulates the total amount of sectors/blocks to be read/written.

```
5c <types 5c>≡ (12a)
    typedef struct {
        dvd_read_domain_t domain;
        size_t cellsCount;
        cell_playback_t **cells;
        size_t blocks;
    } outFile;
```

Defines:

`outFile`, used in chunks `6` and `8a`.

If one of the split conditions is encountered the function `next` advances to the output file and returns a pointer to its structure. If no cells belong to the current output file no changes are made. Its two parameters point to the array of output files and its size. They are updated if it had to be resized with `realloc`.

```
6a  <functions 4c>+≡ (12a) <4c 10b>
    outFile *next (outFile ** const retOut, size_t * const retOutCount) {
        outFile *out = *retOut;
        size_t outCount = *retOutCount;

        if (outCount > 0 && out[outCount-1].cells == NULL) {
            assert (out != NULL);
            return &out[outCount-1];
        }

        outCount++;
        out = realloc (out, outCount*sizeof (*out));
        assert (out != NULL);
        outFile * const current = &out[outCount-1];
        memset (current, 0, sizeof (*current));

        *retOut = out;
        *retOutCount = outCount;
        return current;
    }
```

Defines:

`next`, used in chunks 6 and 7.

Uses `outFile 5c`.

Check both, title and menu tables. There's always a file split inbetween, because the domain indicator is per `outFile`, not cell.

```
6b  <read metadata 6b>≡ (1)
    size_t outCount = 0;
    outFile *out = NULL, *o = NULL;

    const pgcit_t * const tables[2] = {ifo->vts_pgcit, ifo->pgci_ut->lu->pgcit};
    const dvd_read_domain_t domains[2] = {DVD_READ_TITLE_VOBS, DVD_READ_MENU_VOBS};
    for (size_t i = 0; i < sizeof (tables)/sizeof (*tables); i++) {
        const pgcit_t * const pgcit = tables[i];

        o = next (&out, &outCount);

        <read table srp's 7a>
    }
```

Uses `ifo 5b`, `next 6a`, and `outFile 5c`.

Iterate over all units in the PGCI unit table. If we're instructed to split on unit boundaries, call `next`.

```
7a <read table srp's 7a>≡ (6b)
    for (size_t j = 0; j < pgcit->nr_of_pgci_srp; j++) {
        const pgci_srp_t * const srp = &pgcit->pgci_srp[j];
        const pgc_t * const pgc = srp->pgc;

        if (splitUnits) {
            o = next (&out, &outCount);
        }

        <process all cells 7b>
    }
```

Uses `next` 6a and `splitUnits` 2a.

Call `next` again if a) we're splitting all cells or b) cells with discontinuity should be split. Add each cell to the current output file.

```
7b <process all cells 7b>≡ (7a)
    for (size_t k = 0; k < pgc->nr_of_cells; k++) {
        cell_playback_t * const playback = &pgc->cell_playback[k];

        if (splitCells || splitDiscontinuity && playback->stc_discontinuity) {
            o = next (&out, &outCount);
        }
        ++o->cellsCount;
        o->cells = realloc (o->cells, o->cellsCount * sizeof (*o->cells));
        o->cells[o->cellsCount-1] = playback;
        o->blocks += playback->last_sector - playback->first_sector + 1;
        assert (i < sizeof (domains)/sizeof (*domains));
        o->domain = domains[i];
    }
```

Uses `next` 6a, `splitCells` 2a, and `splitDiscontinuity` 2a.

4.2. Write output files

After splitting the DVD into output files we can actually write them to the disk. First allocate a temporary buffer for read/write operations.

```
7c <write output files 7c>≡ (1) 8a>
    const unsigned int bufBlocks = 16;
    unsigned char * const buf = malloc (bufBlocks * DVD_VIDEO_LB_LEN);
```

Defines:

`buf`, used in chunk 9.

`bufBlocks`, used in chunk 9a.

Then iterate over all output files and copy the selected cells.

```
8a  <write output files 7c>+≡ (1) <7c 9c>
    for (size_t i = 0; i < outCount; i++) {
        const outFile * const o = &out[i];

        if (o->cells == NULL) {
            continue;
        }

        dvd_file_t * const file = DVDOpenFile (dvd, title, o->domain);
        assert (file != NULL);

        <open and preallocate file 8b>
        <copy all cells 9a>
        <close file 9b>

        DVDCloseFile (file);
        free (o->cells);
    }
```

Uses dvd 5b, outFile 5c, and title 2a.

Output file names are not configurable right now and default to `out_i.vob`, with $i \in [0, outCount)$. Preallocate the file to avoid file system fragmentation.

```
8b  <open and preallocate file 8b>≡ (8a) 10a>
    char outfile[32];
    snprintf (outfile, sizeof (outfile), "out_%03zu.vob", i);
    const int fd = open (outfile, O_WRONLY|O_CREAT|O_TRUNC, 0666);
    assert (fd != -1);

    int ret = fallocate (fd, 0, 0, o->blocks*DVD_VIDEO_LB_LEN);
    assert (ret != -1);
```


Copy all selected cells from `first_sector` to `last_sector` (included) to output file in chunks of `bufBlocks`.

```
9a <copy all cells 9a>≡ (8a)
uint64_t totalTime = 0;
for (size_t j = 0; j < o->cellsCount; j++) {
    const cell_playback_t * const playback = o->cells[j];
    printf ("%s, cell %zu/%zu, %x-%x\n", outfile, j+1, o->cellsCount,
            playback->first_sector, playback->last_sector);
    int block = playback->first_sector;
    while (block <= playback->last_sector) {
        const unsigned int remaining = playback->last_sector - block + 1;
        const unsigned int readBlocks = remaining > bufBlocks ? bufBlocks : remaining;
        const ssize_t read = DVDReadBlocks (file, block, readBlocks, buf);
        assert (read == readBlocks);
        write (fd, buf, read*DVD_VIDEO_LB_LEN);
        block += read;
    }

    <write chapter metadata 11b>
}
```

Uses `buf 7c` and `bufBlocks 7c`.

When done with all cells, clean up.

```
9b <close file 9b>≡ (8a) 11c>
close (fd);
```

Also delete buffer and output file array when done. Not strictly required.

```
9c <write output files 7c>+≡ (1) <8a
free (buf);
free (out);
```

Uses `buf 7c`.

Finally close DVD and IFO handles.

```
9d <close dvd 9d>≡ (1)
ifoClose (ifo);
DVDClose (dvd);
```

Uses `dvd 5b` and `ifo 5b`.

4.3. Write metadata

In the same step metadata is written to a separate file for each output file. It is called `out_i.txt` and may be used by ffmpeg's metadata (de-)muxer.

10a `<open and preallocate file 8b>+≡` (8a) `<8b`

```
char metaoutfile[32];
snprintf (metaoutfile, sizeof (metaoutfile), "out_%03zu.txt", i);
FILE * const metafd = fopen (metaoutfile, "w");
fputs (";FFMETADATA1\n", metafd);
```

Defines:

`metafd`, used in chunk 11.
`metaoutfile`, never used.

10b `<functions 4c>+≡` (12a) `<6a 11a>`

```
static uint8_t bcdDecode (const uint8_t v) {
    return (v>>4)*10 + (v&0xf);
}
```

Retrieve time in milliseconds from the DVD's metadata (second argument), add it to the first argument and return the value.

11a `<functions 4c>+≡` (12a) <10b

```
static uint64_t addTime (const uint64_t a, const dvd_time_t * const b) {
    uint64_t perframe = 0;
    switch ((b->frame_u >> 6) & 0x3) {
        case 1:
            /* 25 fps */
            perframe = 40;
            break;

        case 3:
            /* 29.97 fps */
            perframe = 33;
            break;

        default:
            assert (0 && "unknown frame rate");
            break;
    }
    return a +
        (bcdDecode (b->hour) * 60*60 +
         bcdDecode (b->minute) * 60 +
         bcdDecode (b->second))*1000 +
        perframe*(bcdDecode (b->frame_u & 0x3f));
}
```

Defines:

`addTime`, used in chunk 11b.

11b `<write chapter metadata 11b>≡` (9a)

```
const uint64_t endTime = addTime (totalTime, &playback->playback_time);
fprintf (metafd, "[CHAPTER]\nTIMEBASE=1/1000\nSTART=%lu\nEND=%lu\n", totalTime,
        endTime);
totalTime = endTime;
```

Uses `addTime 11a` and `metafd 10a`.

11c `<close file 9b>+≡` (8a) <9b

```
fclose (metafd);
```

Uses `metafd 10a`.

A. Program skeleton

12a `<* 12a>≡`
`<standard headers 12b>`
`<dvdread headers 4d>`

`<types 5c>`
`<functions 4c>`

`int main (int argc, char **argv) {`
 `<main function 1>`
`}`

Feature test macro is required for `fallocate`.

12b `<standard headers 12b>≡` (12a)
`#define _GNU_SOURCE`

`#include <stdlib.h>`
`#include <assert.h>`
`#include <stdint.h>`
`#include <stdio.h>`
`#include <sys/types.h>`
`#include <sys/stat.h>`
`#include <fcntl.h>`
`#include <unistd.h>`
`#include <string.h>`
`#include <stdbool.h>`

B. License

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C. Definitions

addTime: [11a](#), [11b](#)
buf: [7c](#), [9a](#), [9c](#)
bufBlocks: [7c](#), [9a](#)
dvd: [4c](#), [5a](#), [5b](#), [8a](#), [9d](#)
dvdpath: [2a](#), [2b](#), [4b](#), [5a](#)
help: [3d](#), [4a](#), [4b](#), [4c](#)
ifo: [5a](#), [5b](#), [6b](#), [9d](#)
metafd: [10a](#), [11b](#), [11c](#)
metaoutfile: [10a](#)
next: [6a](#), [6b](#), [7a](#), [7b](#)
outFile: [5c](#), [6a](#), [6b](#), [8a](#)
splitCells: [2a](#), [3a](#), [7b](#)
splitDiscontinuity: [2a](#), [3b](#), [7b](#)
splitUnits: [2a](#), [2c](#), [7a](#)
title: [2a](#), [3d](#), [4c](#), [5a](#), [5b](#), [8a](#)
verbose: [2a](#), [3c](#), [5b](#)